|  |  |
| --- | --- |
|  |  |
| Wong Jun Yu, Kean | Mobile: +65 9083 2827  Email: kean.wongjy@gmail.com  LinkedIn: https://www.linkedin.com/in/kwjy/ |

WORK EXPERIENCE

Mixed Reality Developer, HelloHolo | Singapore Mar 2021 – Jul 2023

* Successfully delivered bespoke mixed reality solutions that elevated client offerings and seen active usage.
* Independently handled development life cycle, providing user-focused solutions that aligned with client’s goals.
* Conducted research on emerging MR technologies and trends, help ensuring HelloHolo stayed at the forefront of the industry.

SKILLS

* Proficient in C/C++ and C#, with a focus on code optimization methodologies
* Proficient in Unity and Unreal Engine, building Games and Experiences.
* Experience working with Mixed Reality Toolkit (MRTK) and Oculus VR toolkit (OVR)
* Experience using Agile tools like JIRA.

EDUCATION

Singapore Institute of Technology in collaboration with DigiPen Singapore Aug 2023 – Apr 2027

* Bachelor of Computer Science in Interactive Media and Game Design

Nanyang Polytechnic Apr 2018 – Apr 2021

* Diploma in Game Development and Technology

AWARDS AND ACHIEVEMENT

|  |  |
| --- | --- |
|  Attended and complete Global Game Jam 2024 |  |
|  Founded a game studio and activity working on IP  CO-CURRICULAR ACTIVITIES |  |

Student Facilitator | Nanyang Polytechnic’s Freshmen Orientation 2019 – 2020

* Led orientation activities, guiding groups of incoming students through various team building events.
* Conducted information sessions on topics such as campus resources, academic policies, and student life.
* Mentored new students, providing support and advice to help them adjust to polytechnic life.